



Year Group: Year 1 and 2

Length: 25 mins

Starting Positions: Sit in your own space on the floor

Learning Intentions:

To know...

- How seeds and bulbs grow into mature plants.
- How plants need water, light and a suitable temperature (warmth) to grow and stay healthy.
- A variety of common plants, including deciduous and evergreen.
- The basic structure of common plants, including trees.

Synopsis:

- You and your sister, Ira, live with Aunt Mildred. The village is hungry because the crops failed.
- Mean Aunt Mildred gives you seeds and bulbs to grow food. You must plant them.
- You get a message on an Oak leaf. It tells you to plant the seeds and bulbs over the mountain.
- Half way up the mountain you find a cave, and Billy the bat. You plant some seeds in the cave.
- You travel to the desert and meet Camille the camel. You plant some seeds in the desert.
- You want to plant the last seeds somewhere else, but Ira is tired. Ira runs off and you lose her.
- In the forest you meet Mr. Oak. He tells you that plants can't easily grow in caves and deserts.
- Your remaining seeds accidentally blow away in the wind. You feel there is now no hope.
- Whilst looking for Ira you re-visit the desert and cave. All your seedlings have failed to grow.
- You find Ira in the cave and travel home past a field full of vegetables! Your seeds blew there.
- You dig up the vegetables. The camels help you carry them back to your happy village.

Characters

- **Ira**
- **Aunt Mildred**
- **Billy the Bat** – the only flying mammal. Needs lots of water and insects to survive.
- **Camilla the Camel** – a mammal that can live in hot and dry habitats, like deserts.
- **Mr Oak** – The most common tree in the UK. Oaks are deciduous (sheds its leaves annually) and have curvy leaves.
- **Dad**

Locations:

- **Village** – The harvest has failed and so people are hungry.
- **Cave** – Lots of water, but very dark. A good habitat for bats.
- **Desert** – Lots of sunlight, but very hot and little water. A good habitat for camels and cacti.
- **Forest** – A good habitat for trees and common wild flowers, like bluebells and daffodils.

Glossary:

- **Seeds** – a small object produced by a plant from which a new plant can grow
- **Bulbs** – a rounded part of some plants that is under-ground and can grow into a new plant
- **Cactus** – a family of plants that have spikes instead of leaves and can live in dry areas
- **Branches** – a part of a tree that grows out from the trunk
- **Roots** – the underground part that absorbs water and minerals, and holds the plant in place
- **Stem** – the upper part of a plant that takes water and minerals from the roots to the leaves
- **Seedling** – a young plant or tree grown from a seed

Discussion:

Story & Factual

- What was the weather like in the desert?
- Why didn't the Oak tree in the forest have any leaves?
- Why didn't the seedlings survive in the desert?
- Why didn't the seedlings survive in the cave?
- Why did the seedlings in the cave start growing along the floor, rather than up towards the sky?
- Where do you find a plant's roots?
- How did your seeds end up in the field in the East?
- Where would be a good place to plant seeds and bulbs near your school?

PSHE & Philosophical

- If you were really hungry and you found one carrot, would you share it, or eat it all yourself?
- How do you think Ira felt when she got lost in the sandstorm?
- When you visit a forest, you are not allowed to pick the flowers. Why do you think this is?
- How did you feel when the last few seeds blew away?
- How would you have felt if you had to return to the village without any food?

Resources:

You'll find these follow up resources on your shared drive:

- **Literacy Resources** – Punctuation & Grammar; Reading; Creative Writing tasks
- **Photo Storyboard** – order the images from the story (or use them for other things – e.g. writing)
- **Quick Quiz** – re-cap key facts
- **Or try some recount, report or creative writing ideas of your own!**